

Lanarkshire & District Bowling Leagues Association



Constitution and Competition Rules

February 2020

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Constitution

1. The Association will be called The “LANARKSHIRE AND DISTRICT BOWLING LEAGUES”
2. (a)The object is to promote, foster and safeguard the team game of bowls.
(b)To frame the rules and advice as required.
3. To maintain good relations with all CLUBS, and to engender a fraternal feeling amongst bowlers throughout Lanarkshire.
4. To maintain good relations with Ruling Associations.
5. To consider and deal with all matters submitted to them in accordance with the constitution.
6. Applications to be admitted to the LEAGUES shall be in writing to the Secretary.
7. At the Annual General Meeting, a President, a Vice-President, Secretary/Treasurer and Directors shall be elected. These people have the power to elect an Honorary President and Vice-President from persons they deemed to have worked to promote the ASSOCIATION in bowling.
8. These Office Bearers shall be elected annually at the Annual General Meeting.
9. At the Annual General Meeting, all member clubs shall be entitled to two representatives present, but only one vote per Club no matter how many teams a Club may have.
10. The fees shall be determined at the Annual General Meeting.
11. The Officials and Directors shall have the power to discipline any player or players, Club or Clubs, for not conforming to the RULES of the Competitions, or bringing the Association into disrepute. Discipline shall include the power to fine, suspend, expel or any other appropriate action determined by the Officials or Directors. The Disciplinary Committee shall consist of the President, Vice-President, Secretary/Treasurer, Immediate Past President plus one Director.
12. Any Player or Club so Disciplined shall have the right to appeal provided that the appeal is in the hands of the Secretary, in writing, within (7) days of being notified of the decision of the Disciplinary Committee. The appeals shall be heard by the

Officials and Directors of the Association. In the case of a player, players, Club or Clubs shall not have any claim to redress whatsoever against the association or Officials, Directors and/or any member of the Directorate or Association.

13 Alterations to the Constitution and/or Rules can only be made at the Annual General Meeting of the Association, and after notice of proposed alterations or affections has been given to the Secretary in writing not later than the preceding last Saturday in November, also to be seconded by another Member Club so that he may cause the alteration to be printed. Both the Proposer and Seconder must be in attendance at the Annual General Meeting.

14. Code of Dress. Dress for all games under the jurisdiction of the Association, White Shirt (not sports/polo shirts), or Clubs Official Team Shirt, providing all players are wearing the same shirts, Grey Flannels (not Charcoal), Club Tie, White Cardigan/Pullover if worn. This code of dress will be strictly adhered to, and the Home Club President or his representative has the authority to prevent any person not conforming to the Code of Dress from playing. Clubs are responsible for their players. In the event of any player breaking the Code of Dress, the Club may be invited to attend a disciplinary hearing.

15. ALCOHOL. No Player shall be allowed to consume alcohol on the Bowling Green at any time. Nor will any player be allowed to leave the green whilst the game is in progress and consume alcohol anywhere within the venue of the game. Any transgression from this Rule will be treated as GROSS MISCONDUCT.

16 The Bowls Scotland 'Laws of the Game' shall be followed in all competitions.

17. In all competitions, the Secretary must be informed of any fixture changes.

SOCIAL NETWORKING SITES AND BLOGS

WHAT THIS POLICY COVERS

This Policy sets out the Association position on the Clubs/members use of social networking sites and blogs, whether conducted on Club/League/Association media and in your own private media in your own time.

YOUR RESPONSIBILITIES

Social networking sites and blogs offer a useful means of keeping in touch with friends and colleagues, and they can be used to exchange views and thoughts on a shared interest, both personal and work related.

You must not defame the Clubs/League/Association or its members, officials, clients, suppliers or customers or disclose any personal data or information about any individual that could breach the Data Protection Act 1998 on your blog or social networking site.

Social networking site posts or blogs should not be insulting or abusive to members, officials, clients, suppliers or customers, nor should they contain any content of a sectarian, racist, homophobic or otherwise offensive nature or encourage foul play.

REFERENCES TO CLUB/LEAGUE/ASSOCIATION

You should always be conscious of your duty as a member to act in good faith, and in the best interest of the Club/League/Association under the Constitution and Rules.

The Association will not tolerate criticisms posted on messages in the public domain or on blogs about the Leagues or any other person connected to the Leagues.

You must not bring the Clubs/Leagues/Association into dispute through the content on your website or your blogs.

Any misuse of social networking sites or blogs as mentioned above may be regarded as a disciplinary offence and may result in a suspension, or cancellation of a Club's membership. You should be aware that any information contained in social networking sites may be used in evidence, if relevant, to any disciplinary proceedings.

LEAGUE COMPETITION RULES

1 (a) Trophies and 20 badges will be provided for the winners of each DIVISION (8 of these badges will be charged to the Club)

(b) Any Club who fails to send a representative to collect the TROPHY and BADGES will not receive the said trophy or badges, and be summoned to a Disciplinary Hearing.

2. Games will be played on a Friday evening, except GAME 4, which will be played on the Wednesday before the Glasgow Fair Friday.

First SIX GAMES will commence at 6:30pm. Final Game(7) will commence at 6:15pm.

3. (a) Games will consist of seventeen ends, plus one trail end.

(b) In the event of unforeseen circumstances interrupting play, if eleven ends or more are played, then that will constitute a game, the score going back to the lowest number of ends played.

4. In the event of inclement weather, representatives are authorised to contact one another and mutually arrange alternative dates in the ensuing week other than Thursday or Friday. If Clubs cannot agree, then the game will be played on the following Wednesday. **The Secretary must be advised of any changes.** If either of the Clubs fail to co-operate, then a fine or expulsion could follow.

5a. A league table will be compiled for all Divisions.

Criteria for each Team shall be Three Rinks of Four Players. Total of Twelve Players required.

Each winning rink will be awarded two points, and one point for a draw

5b. In the event of an emergency situation arising, such as Illness, Injury or Traffic problems.

Should a Player fail to appear, this Rink will play with Three Players, first and second will play three bowls, and the skip play two.

They will lose 25% of their score.

In the event of more than one Player being involved, the Team will play with two Rinks, and will forfeit the two points plus twenty shots against.

5c. The Criteria of rule 5a. must be met at all times, and any Club failing to meet this criteria more than once could find themselves facing a Disciplinary Hearing, and could possibly be facing expulsion from the Leagues.

6. If two or more teams finish level on points at the end of the Leagues Program, shots difference will decide the winner. On the event of shots difference being equal, a play off on a neutral green will be arranged for the following Friday.
7. Every visiting team must leave the sum of 50 pence per player (£2 per rink) for the Greenkeeper. Clubs who do not leave a total of £6 will be lettered for the debt.
8. A cup of Tea/Coffee and a biscuit etc. will be provided by the HOME CLUB.
9. It is essential that score-cards should be posted without delay by FIRST CLASS post.
10. Score-Cards must be in the possession of the Secretary by the following Tuesday. Any Club failing to return, or is late in returning Score-Cards will be called to a disciplinary hearing, where Clubs could receive any of the following censure. Fines, Points deducted, Relegation, or even expulsion from the leagues.
11. Pertaining to Clubs with two teams in the leagues. No player who has played **three games** in the **First Team** will be allowed to play in the Club's Second Team during the remainder of the Season, and the same rules apply to Clubs with three or four teams. i.e. once a player has played three games, he cannot play in a lower Division than previous games.
12. Each Division consists of eight teams, and as a team game all three rinks will be played together, no other rinks to be played in between, or rinks playing on different greens.
13. All rinks must be drawn in the manner laid down by the Association. i.e. score-cards with the Skip Names appended will be mixed up by the opposing teams, and placed face down. Then the Away Team shall place a numbered disc which will decide who plays who and the rink they play on.
14. Any Club that thinks a mistake in the compiling of the League Tables should contact the Secretary immediately, no corrections can be made after seven days of the clubs receiving the League Tables.

League Cup Competition Rules

The DIVISIONAL winners will play for the League Cup at the start of the following season. Rules for the competition are as follows.

- A) Each team will consist of THREE RINKS.
- B) The game shall be played on a knock out basis over SEVENTEEN (17) ENDS.
- C) No trial ends, only one shot at the first end.
- D) There shall be TWO points for a win in each rink, ONE point for a draw.
- E) In the event of both teams having the same number of points (3 each) the winners will be decided on shots up.
If the tie is still level at this stage, then the winners shall be decided by the team who gained the most shots at the first ends.
- F) No player who has played THREE or more games for teams in higher Divisions last season shall be eligible to play.
Any team contravening this rule will be disqualified and stronger measures taken.
- G) All ties to be played **on or before** the stated date
All games to commence at 2:00pm.
- H) Home Clubs to provide the usual tea/coffee and biscuit. Away team to leave fee for the Greenkeeper.

Semi-finals to be played at Houldsworth Bowling Club.

Final to be played at Dalzell Bowling Club.

All players participating in the Semi-finals and Final must have their bowls on the green for 1:30pm. for inspection by the Umpires.

Code of Dress will be as laid down by the Constitution for all Association games.
Any person improperly dressed will not be allowed on the green.

Top Ten Competition Rules

1. The Top Ten Competition will be run under the Bowls Scotland Rules and be played on a knock out basis.
2. Entries to be made at time of annual fees for the leagues etc. Fees to be decided at the Annual General Meeting.
3. The Semi-finals will be played on Halfway Bowling Green, and the Final will be played on the Presidents' Green.
4. The competition will consist of a Singles, Pairs, Triples and Fours.
5. The Singles to be played for 21 Shots with four bowls for each player.
The Pairs 17 ends with four bowls each player.
The Triples 15 ends with three bowls each player.
The Fours 17 ends with two bowls each player.
6. Two points will be awarded for each game won, one point for a draw, and if equal, shots for and against. i.e. shot difference will decide. If still equal, the winner of the singles tie will be decided the WINNERS
7. ALL GAMES will start at 2:00pm. With the exception of the Singles which will start 30 minutes later.
8. The winners of the competition will represent the Lanarkshire Leagues Association in the Scottish Inter-County Top Ten the following season.
9. All the results should be phoned to the Association Secretary by the WINNERS of each round. These calls to be made before 8:30pm. On the Monday evening.
10. These rules will be strictly adhered to, and any queries should be addressed to the SECRETARY.
11. Home teams to provide tea/coffee and biscuits,etc. Away teams to leave fees for greenkeeper as per rule.
12. DRESS CODE AS PER ASSOCIATION CONSITUTION AND RULES.

Millennium Trophy Rules

1. Five Singles Players.
- 2, Winners of each game is the first to 21 shots.
3. The Winners shall be the best of Five, the team who wins 3 or more games.
4. Fees will be decided at the Annual General Meeting.
5. Home team to provide tea/coffee biscuits etc. Away team to leave fee for greenkeeper.
6. All Ties to be played on or before stated date, games commence 2:00pm.
7. Results to be phoned by WINNERS before 9:00pm. MONDAY.
8. DRESS CODE AS PER ASSOCIATION CONSTITUTION.